

IP Datagram 1

CIS 331: Network Introduction Lehman College, City University of New York Fall 2013



Given that a frame is formatted as follows:

| Destination Hardware Address | Source Hardware Address | Frame Type | Frame Data | |
|------------------------------|-------------------------|------------|-----------------|--|
| 6 Bytes | 6 Bytes | 2 Bytes | 46 - 1500 Bytes | |

And given that an IP datagram is formatted as follows:

| Byte | 0 | 1 | | 2 | 3 | | | | | | |
|------|-------------------------------------|---|------------------|--------------------------------|---|--|--|--|--|--|--|
| bit | 0 1 2 3 4 5 6 7 | 8 9 10 11 12 13 14 15 | 16 17 18 | 19 20 21 22 23 | 24 25 26 27 28 29 30 31 | | | | | | |
| 0 | Version Header Length | Type Of Service | Total Length | | | | | | | | |
| 4 | Ide | ntification | Flags | Fragment Offset | | | | | | | |
| 8 | TTL | Туре | Header Checksum | | | | | | | | |
| 12 | Source IP Address | | | | | | | | | | |
| 16 | Destination IP Address | | | | | | | | | | |
| | IP Options (May Be Omitted) Padding | | | | | | | | | | |
| 20 | IP Payload Data | | | | | | | | | | |

And given that a UDP datagram is formatted as follows:

| Byte | 0 | 1 | 2 | 3 | | | | | | |
|------|------------------|-----------------------|---|---|--|--|--|--|--|--|
| bit | 0 1 2 3 4 5 6 7 | 8 9 10 11 12 13 14 15 | 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 | | | | | | | |
| 0 | UDP | Source Port | UDP Destination Port | | | | | | | |
| 4 | UDP M | essage Length | UDP Checksum | | | | | | | |
| 20 | UDP Payload Data | | | | | | | | | |

And given the following frame with an encapsulated IP datagram:

| 2B | 5B | D6 | EB | 55 | 64 | CA | 36 | FA | 27 | BE | 20 | 08 | 00 | 45 | 05 |
|----|----|----|----|----|----|----|----|----|----|----|----|-----|----|----|----|
| 00 | 72 | 7A | 90 | 24 | DA | 7E | 5B | 38 | 12 | 7D | 0D | 97 | 16 | C4 | AB |
| 51 | 0F | 03 | A1 | 60 | 53 | FD | A4 | D0 | 7E | 84 | 50 | CF | EE | 7B | BB |
| 55 | 28 | 51 | 02 | EA | 99 | FE | 11 | 5E | 96 | BC | 25 | 48 | 3F | 5A | 4D |
| 97 | D1 | 9D | CA | 28 | E5 | AF | 84 | D2 | A7 | 04 | 96 | 4 D | 3F | 7C | D2 |
| 4A | 7B | 94 | D3 | 35 | C4 | 97 | 36 | BF | FF | 9A | A9 | 3B | 43 | 29 | 67 |
| 6E | 73 | 71 | 0F | 45 | 92 | 41 | CF | 7F | D0 | 60 | CA | 0 D | 99 | 8A | 80 |
| A2 | 48 | D6 | CA | 02 | FF | ED | 78 | E5 | FC | 2A | 6E | F3 | 42 | C2 | 1C |

- 1. Find the source hardware address.
- 2. Find the destination hardware address.
- 3. What type of frame is this?
- 4. What Flag(s) are set?
- 5. What is the fragment offset?
- 6. What is the TTL count?
- 7. What is the Header Checksum?
- 8. If the header includes no options or padding, what are the first five bytes of the datagram data?
- 9. Find the destination IP address.

- 10. What class is the destination IP address?
- 11. What is the network ID in the destination address?
- 12. What is the host ID in the destination address?
- 13. Write the destination IP address in dotted decimal notation.
- 14. Find the source IP address.
- 15. What class is the source IP address?
- 16. What is the network ID in the source address?
- 17. What is the host ID in the source address?
- 18. Write the source IP address in dotted decimal notation.
- 19. Can this message be delivered directly by the source to the destination, or will it require routers to handle the message. Explain.
- 20. What is the UDP source port?
- 21. What is the UDP destination port?
- 22. What is the UDP message length?
- 23. What is the UDP checksum?